

Design Director

APPDIRECT
2010–PRESENT

Early employee and company leader who grew with AppDirect from ten SF teammates to 500 global employees.

Created and scaled cross-departmental design team (DSGN HAUS).

Directed (creative & people management) teams responsible for Employee Experience, External Communications, and Product Design.

Interface & Experience Designer

FOURNOVA (TOWER FOR MAC)
2010

Designed and shipped the first version of Tower for Mac, the premier Git client for OS X.

Web Designer/Producer

IDFIVE
2007–2009

Worked with strategy and content specialists to design and deploy web experiences for a wide range of national and regional clients.

Freelance

2007–2010

Accommodated the lifestyle of both being in a touring band and “finding himself” by contracting for clients such as Black & Decker and the USPS.

Web Designer/Producer

WEBER SHANDWICK (IPG)
2007

Designed and produced web content for a bunch of big corporations.